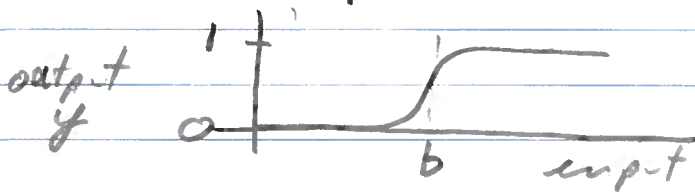


Preliminary Notes on Perceptrons

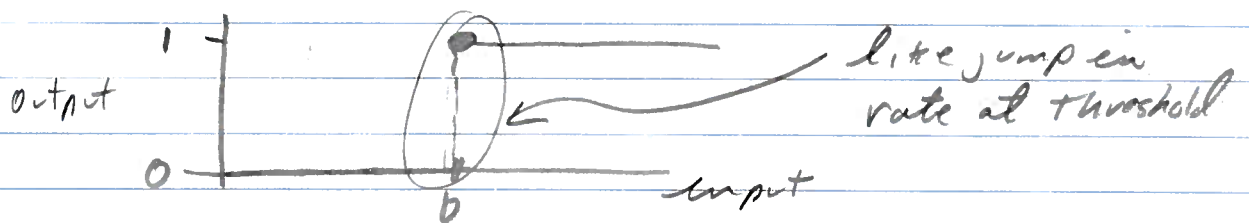
This is the study of feedforward networks, as found at the "front end" of sensory systems. Roughly,

$$y = f \left(\sum_{j=1}^N w_j x_j - b \right)$$

\uparrow output \uparrow synaptic weights \uparrow inputs \uparrow threshold or bias



Consider case of step function, which is not so far from type 2 neurons or Hoff bifurcation.

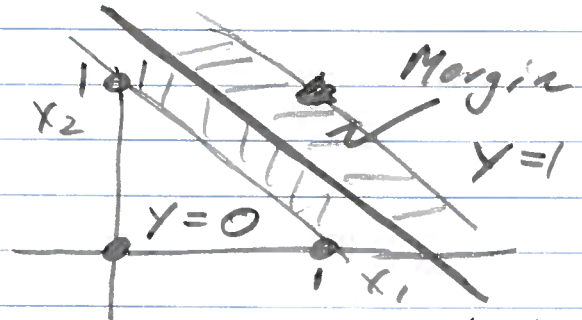


McCulloch & Pitts considered mapping Boolean functions onto neurons in this way. Take the case of "AND"

x_1	x_2	y
0	0	0
1	0	0
0	1	0
1	1	1

The Perceptron has two cells, so
 $w_1 x_1 + w_2 x_2 - b = y$ implies:

$$\begin{aligned} 0 &< b \\ w_1 &< b \\ w_2 &< b \\ w_1 + w_2 &> b \end{aligned}$$



$$\begin{aligned} w_1 &= 1 \\ w_2 &= 1 \\ b &= 3/2 \end{aligned}$$

OR function \rightarrow just move dividing line
 so $b = 1/2$

NOR function \rightarrow cannot be realized

In general, line is $\sum w_j x_j = b$, or
 $\vec{w} \cdot \vec{x} = b$, a hyperplane.

Perceptron Learning (Minimize $\langle \{ -y \vec{w}^T \cdot \vec{x} \}^+ \rangle$)

For binary input-output, we can have
 an update rule

$$\vec{w} = \vec{w} + y \vec{x}$$

Start with $\vec{w} = (0, 0)$

Put on $\vec{x} = (1, 1)$

$$\vec{w} = (0, 0) + 1(1, 1) = (1, 1)$$

Other values for \vec{x} do not contribute

Convergence
 in one step!

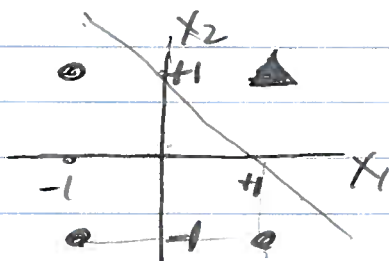


$$b = b + y w^T x - \langle y \rangle$$

$$b' = 0 + 1(1, 1) \begin{pmatrix} 1 \\ 1 \end{pmatrix} - 1/2$$

$$b' = 3/2$$

All of this becomes a bit easier if we switch to $\{y = \pm 1\}$ notation



$$y = \frac{1}{N} \vec{w} \cdot \vec{x} = \frac{1}{2} [w_1 x_1 + w_2 x_2]$$

Consider N sets of Boolean functions

We also map threshold onto input

$$\text{Input } (n) \equiv [-1, x_1(n), x_2(n), \dots, x_N(n)]$$

$$\text{Output } (n) = y(n) = \pm 1$$

Training constitutes $\{ \vec{x}(n), y(n) \}$ sets
the learning of $\}$

$$\text{Class 1: } w^T(n) x(n) \geq 0$$

$$\text{Class 2: } w^T(n) x(n) \leq 0$$

$$\text{Calculate } \tilde{y}(n) \equiv w^T(n) x(n)$$

\uparrow calculated output \uparrow current weights \nwarrow from training set

Update Rule

$$\vec{w}(n+1) = \vec{w}(n) + \frac{1}{2} [y(n) - \underbrace{\vec{w}(n) \cdot \vec{x}(n)}_{\pm 1}] x(n)$$

\uparrow weights on n^{th} iteration ± 1 ± 1

in response to n^{th} (y, \vec{x}) pair

$\therefore \hat{y}(n) = y(n)$ implies $\vec{w}(n+1) = \vec{w}(n)$

$\hat{y}(n) \neq y(n)$ implies $\begin{cases} \vec{w}(n+1) = \vec{w}(n) + \vec{x}(n) & \text{Class 1} \\ \vec{w}(n+1) = \vec{w}(n) - \vec{x}(n) & \text{Class 2} \end{cases}$

where we have two training sets

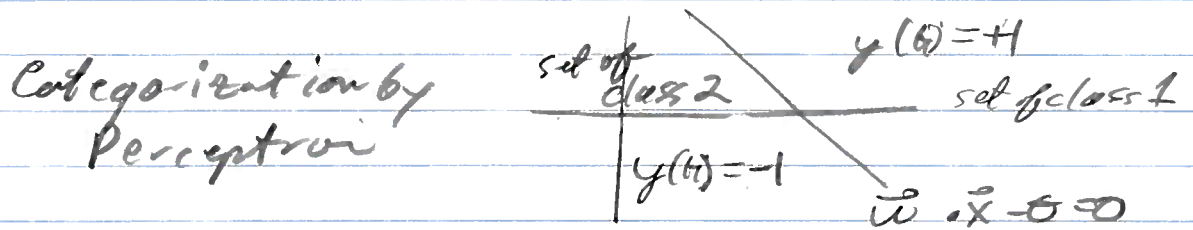
Set of class 1 $(y(k), \vec{x}(k)) \quad y(k) = 1 \quad \forall k$

Set of class 2 $(y(k), \vec{x}(k)) \quad y(k) = -1 \quad \forall k$

Note $\vec{w} = [b, w_1, w_2, \dots]$

$\vec{x} = [-1, x_1, x_2, \dots]$

$\vec{w} \cdot \vec{x} \equiv \vec{w}^T \vec{x} = w_1 x_1 + w_2 x_2 + \dots - b$



Correct categorization:

$\vec{w}(n+1) = \vec{w}(n)$

Wrong categorization:

$\vec{w}(n+1) = \vec{w}(n) + y(n) \vec{x}(n)$

" $= \begin{cases} \vec{w}(n) + \vec{x}(n) & \text{Set 1} \\ \vec{w}(n) - \vec{x}(n) & \text{Set 2} \end{cases}$

Learning makes weights an average over (+1) examples

Convergence theorem.

Need to show that correction grows faster than error. Do this in 2 steps

1) Consider correction first. Suppose we make n errors, leading to n updates

that is, $\vec{w}^T(n) \vec{x}(n) < 0$ for set of class 1 yet $y(n) = +1$

$$\therefore \vec{w}(n+1) = \vec{w}(n) + \vec{x}(n)$$

$$\uparrow \vec{w}(n) = \vec{w}(n-1) + \vec{x}(n)$$

\uparrow iterate down to $\vec{x}(1)$

$$\therefore \vec{w} = \sum_{k=1}^n \vec{x}(k) + \vec{w}(0)$$

\uparrow no loss to take $\vec{w}(0) = 0$

Consider a potential class 1 solution denoted by \vec{w}_1

Then

$$\vec{w}_1^T \vec{w}(n+1) = \sum_{k=1}^n \vec{w}_1^T \vec{x}(k)$$

$$\alpha \equiv \min_{\vec{x}(n) \in \text{set 1}} \vec{w}_1^T \vec{x}(n)$$

$$\therefore \geq n \alpha$$

Cauchy-Schwarz $\therefore \|\vec{w}_1^T \vec{w}(n+1)\|^2 \geq (n\alpha)^2$

$$\text{but } \|\vec{w}_1\|^2 \|\vec{w}(n+1)\|^2 \geq \|\vec{w}_1^T \vec{w}(n+1)\|^2$$

$$\therefore \|\vec{w}_2\|^2 \|\vec{w}(n+1)\|^2 > (\alpha x)^2$$

$$\|\vec{w}(n+1)\|^2 > \frac{\alpha^2}{\|\vec{w}_2\|^2} \cdot n^2$$

\therefore Weight correction scales as square of the number of iterations.

2) Now look at growth of error

As above, the change in weight upon update for $k=1, \dots, n$ is

$$\vec{w}(k+1) = \vec{w}(k) + \vec{x}(k)$$

$$\therefore \|\vec{w}(k+1)\|^2 = \|\vec{w}(k) + \vec{x}(k)\|^2$$

$$= \|\vec{w}(k)\|^2 + \|\vec{x}(k)\|^2 + 2\vec{w}^T(k) \vec{x}(k)$$

LO by definition

$$\therefore \|\vec{w}(k+1)\|^2 \leq \|\vec{w}(k)\|^2 + \|\vec{x}(k)\|^2$$

$$\therefore \|\vec{w}(k+1)\|^2 - \|\vec{w}(k)\|^2 \leq \|\vec{x}(k)\|^2$$

Now iterate from $k=n$ downward

$$\|\vec{w}(n+1)\|^2 - \|\vec{w}(n)\|^2 \leq \|\vec{x}(n)\|^2$$

$$\therefore \|\vec{w}(n)\|^2 - \|\vec{w}(n-1)\|^2 \leq \|\vec{x}(n-1)\|^2$$

$$\|\vec{w}(n+1)\|^2 - \underbrace{\|\vec{w}(0)\|^2}_0 \leq \sum_{k=1}^n \|\vec{x}(k)\|^2$$

$$\|\vec{w}(n+1)\|^2 \leq \sum_{k=1}^n \underbrace{\|x(k)\|^2}_{\beta}$$

$$\beta = \max_{\vec{x}(n) \in \text{set } 1} \|x(k)\|^2$$

= example w/ largest norm

$$\| \leq \beta n \leftarrow \text{linear growth of error}$$

We now have two constraints.

$$(1) \text{ gave } \|\vec{w}(n+1)\|^2 > \frac{\alpha^2}{\|w_1\|^2} n^2$$

$$(2) \text{ gave } \|\vec{w}(n+1)\|^2 \leq \beta n$$

These are equal, i.e., correction beats error, for a finite value of n .

$$\frac{\alpha^2}{\|w_1\|^2} n^2 = \beta n$$

$$\text{or } n_1 = \frac{\beta}{\alpha^2} \|w_1\|^2 = \text{Some number}$$

\uparrow

minimum learning steps

Fini!

Even if the example do not allow the \vec{x} space to be split exactly with a hyperplane, the Perceptron will converge to that solution.